

SNMPv2 Management Information Base  
for the Internet Protocol using SMIV2

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

IESG Note:

The IP, UDP, and TCP MIB modules currently support only IPv4. These three modules use the IpAddress type defined as an OCTET STRING of length 4 to represent the IPv4 32-bit internet addresses. (See RFC 1902, SMI for SNMPv2.) They do not support the new 128-bit IPv6 internet addresses.

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1. Introduction

A management system contains: several (potentially many) nodes, each with a processing entity, termed an agent, which has access to management instrumentation; at least one management station; and, a management protocol, used to convey management information between the agents and management stations. Operations of the protocol are carried out under an administrative framework which defines authentication, authorization, access control, and privacy policies.

Management stations execute management applications which monitor and control managed elements. Managed elements are devices such as hosts, routers, terminal servers, etc., which are monitored and controlled via access to their management information.

Management information is viewed as a collection of managed objects, residing in a virtual information store, termed the Management Information Base (MIB). Collections of related objects are defined in MIB modules. These modules are written using a subset of OSI's Abstract Syntax Notation One (ASN.1) [1], termed the Structure of Management Information (SMI) [2].

This document is the MIB module which defines managed objects for managing implementations of the Internet Protocol (IP) [3] and its associated Internet Control Message Protocol (ICMP) [4].

The managed objects in this MIB module were originally defined using the SNMPv1 framework as a part of MIB-II [5]. Since then, the managed objects related to managing routes in an IP internet were updated by RFC 1354 [6]. This document takes the remaining MIB-II objects for these protocols, and defines them using the SNMPv2 framework.

## 2. Definitions

```
IP-MIB DEFINITIONS ::= BEGIN
```

### IMPORTS

```
MODULE-IDENTITY, OBJECT-TYPE, Integer32,
Counter32, IpAddress, mib-2          FROM SNMPv2-SMI
PhysAddress                          FROM SNMPv2-TC
MODULE-COMPLIANCE, OBJECT-GROUP     FROM SNMPv2-CONF;
```

### ipMIB MODULE-IDENTITY

```
LAST-UPDATED "9411010000Z"
ORGANIZATION "IETF SNMPv2 Working Group"
CONTACT-INFO
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```

```
DESCRIPTION
    "The MIB module for managing IP and ICMP implementations,
    but excluding their management of IP routes."
REVISION    "9103310000Z"
DESCRIPTION
    "The initial revision of this MIB module was part of MIB-
    II."
 ::= { mib-2 48 }

-- the IP group

ip          OBJECT IDENTIFIER ::= { mib-2 4 }

ipForwarding OBJECT-TYPE
    SYNTAX      INTEGER {
        forwarding(1),      -- acting as a router
        notForwarding(2)   -- NOT acting as a router
    }
    MAX-ACCESS  read-write
    STATUS      current
    DESCRIPTION
        "The indication of whether this entity is acting as an IP
        router in respect to the forwarding of datagrams received
        by, but not addressed to, this entity.  IP routers forward
        datagrams.  IP hosts do not (except those source-routed via
        the host)."
```

```
 ::= { ip 1 }

ipDefaultTTL OBJECT-TYPE
    SYNTAX      INTEGER (1..255)
    MAX-ACCESS  read-write
    STATUS      current
    DESCRIPTION
        "The default value inserted into the Time-To-Live field of
        the IP header of datagrams originated at this entity,
        whenever a TTL value is not supplied by the transport layer
        protocol."
```

```
 ::= { ip 2 }

ipInReceives OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The total number of input datagrams received from
        interfaces, including those received in error."
```

```
 ::= { ip 3 }
```

```
ipInHdrErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of input datagrams discarded due to errors in
        their IP headers, including bad checksums, version number
        mismatch, other format errors, time-to-live exceeded, errors
        discovered in processing their IP options, etc."
 ::= { ip 4 }

ipInAddrErrors OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of input datagrams discarded because the IP
        address in their IP header's destination field was not a
        valid address to be received at this entity. This count
        includes invalid addresses (e.g., 0.0.0.0) and addresses of
        unsupported Classes (e.g., Class E). For entities which are
        not IP routers and therefore do not forward datagrams, this
        counter includes datagrams discarded because the destination
        address was not a local address."
 ::= { ip 5 }

ipForwDatagrams OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of input datagrams for which this entity was not
        their final IP destination, as a result of which an attempt
        was made to find a route to forward them to that final
        destination. In entities which do not act as IP routers,
        this counter will include only those packets which were
        Source-Routed via this entity, and the Source-Route option
        processing was successful."
 ::= { ip 6 }

ipInUnknownProtos OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of locally-addressed datagrams received
        successfully but discarded because of an unknown or
        unsupported protocol."
```

```
::= { ip 7 }
```

```
ipInDiscards OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of input IP datagrams for which no problems were
encountered to prevent their continued processing, but which
were discarded (e.g., for lack of buffer space). Note that
this counter does not include any datagrams discarded while
awaiting re-assembly."
```

```
::= { ip 8 }
```

```
ipInDelivers OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The total number of input datagrams successfully delivered
to IP user-protocols (including ICMP)."
```

```
::= { ip 9 }
```

```
ipOutRequests OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The total number of IP datagrams which local IP user-
protocols (including ICMP) supplied to IP in requests for
transmission. Note that this counter does not include any
datagrams counted in ipForwDatagrams."
```

```
::= { ip 10 }
```

```
ipOutDiscards OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of output IP datagrams for which no problem was
encountered to prevent their transmission to their
destination, but which were discarded (e.g., for lack of
buffer space). Note that this counter would include
datagrams counted in ipForwDatagrams if any such packets met
this (discretionary) discard criterion."
```

```
::= { ip 11 }
```

```
ipOutNoRoutes OBJECT-TYPE
```

```
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The number of IP datagrams discarded because no route could
    be found to transmit them to their destination. Note that
    this counter includes any packets counted in ipForwDatagrams
    which meet this 'no-route' criterion. Note that this
    includes any datagrams which a host cannot route because all
    of its default routers are down."
 ::= { ip 12 }
```

```
ipReasmTimeout OBJECT-TYPE
SYNTAX      Integer32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The maximum number of seconds which received fragments are
    held while they are awaiting reassembly at this entity."
 ::= { ip 13 }
```

```
ipReasmReqds OBJECT-TYPE
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The number of IP fragments received which needed to be
    reassembled at this entity."
 ::= { ip 14 }
```

```
ipReasmOKs OBJECT-TYPE
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The number of IP datagrams successfully re-assembled."
 ::= { ip 15 }
```

```
ipReasmFails OBJECT-TYPE
SYNTAX      Counter32
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The number of failures detected by the IP re-assembly
    algorithm (for whatever reason: timed out, errors, etc).
    Note that this is not necessarily a count of discarded IP
    fragments since some algorithms (notably the algorithm in
    RFC 815) can lose track of the number of fragments by
```

```
        combining them as they are received."
 ::= { ip 16 }

ipFragOKs OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of IP datagrams that have been successfully
        fragmented at this entity."
 ::= { ip 17 }

ipFragFails OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of IP datagrams that have been discarded because
        they needed to be fragmented at this entity but could not
        be, e.g., because their Don't Fragment flag was set."
 ::= { ip 18 }

ipFragCreates OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of IP datagram fragments that have been
        generated as a result of fragmentation at this entity."
 ::= { ip 19 }

-- the IP address table

ipAddrTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF IpAddrEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The table of addressing information relevant to this
        entity's IP addresses."
 ::= { ip 20 }

ipAddrEntry OBJECT-TYPE
    SYNTAX      IpAddrEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "The addressing information for one of this entity's IP
```

```

        addresses."
INDEX      { ipAdEntAddr }
 ::= { ipAddrTable 1 }

IpAddrEntry ::= SEQUENCE {
    ipAdEntAddr      IpAddress,
    ipAdEntIfIndex   INTEGER,
    ipAdEntNetMask   IpAddress,
    ipAdEntBcastAddr INTEGER,
    ipAdEntReasmMaxSize INTEGER
}

ipAdEntAddr OBJECT-TYPE
    SYNTAX      IpAddress
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The IP address to which this entry's addressing information
        pertains."
    ::= { ipAddrEntry 1 }

ipAdEntIfIndex OBJECT-TYPE
    SYNTAX      INTEGER (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The index value which uniquely identifies the interface to
        which this entry is applicable.  The interface identified by
        a particular value of this index is the same interface as
        identified by the same value of RFC 1573's ifIndex."
    ::= { ipAddrEntry 2 }

ipAdEntNetMask OBJECT-TYPE
    SYNTAX      IpAddress
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The subnet mask associated with the IP address of this
        entry.  The value of the mask is an IP address with all the
        network bits set to 1 and all the hosts bits set to 0."
    ::= { ipAddrEntry 3 }

ipAdEntBcastAddr OBJECT-TYPE
    SYNTAX      INTEGER (0..1)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The value of the least-significant bit in the IP broadcast

```



address used for sending datagrams on the (logical) interface associated with the IP address of this entry. For example, when the Internet standard all-ones broadcast address is used, the value will be 1. This value applies to both the subnet and network broadcasts addresses used by the entity on this (logical) interface."

```
::= { ipAddrEntry 4 }
```

```
ipAdEntReasmMaxSize OBJECT-TYPE
```

```
SYNTAX      INTEGER (0..65535)
```

```
MAX-ACCESS  read-only
```

```
STATUS      current
```

```
DESCRIPTION
```

"The size of the largest IP datagram which this entity can re-assemble from incoming IP fragmented datagrams received on this interface."

```
::= { ipAddrEntry 5 }
```

```
-- ipRouteTable ::= { ip 21 }      obsolete
```

```
-- the IP Address Translation table
```

```
-- The Address Translation tables contain the IpAddress to
-- "physical" address equivalences. Some interfaces do not
-- use translation tables for determining address
-- equivalences (e.g., DDN-X.25 has an algorithmic method);
-- if all interfaces are of this type, then the Address
-- Translation table is empty, i.e., has zero entries.
```

```
ipNetToMediaTable OBJECT-TYPE
```

```
SYNTAX      SEQUENCE OF IpNetToMediaEntry
```

```
MAX-ACCESS  not-accessible
```

```
STATUS      current
```

```
DESCRIPTION
```

"The IP Address Translation table used for mapping from IP addresses to physical addresses."

```
::= { ip 22 }
```

```
ipNetToMediaEntry OBJECT-TYPE
```

```
SYNTAX      IpNetToMediaEntry
```

```
MAX-ACCESS  not-accessible
```

```
STATUS      current
```

```
DESCRIPTION
```

"Each entry contains one IpAddress to 'physical' address equivalence."

```
INDEX      { ipNetToMediaIfIndex,
            ipNetToMediaNetAddress }
```

```
::= { ipNetToMediaTable 1 }
```

```
IpNetToMediaEntry ::= SEQUENCE {
    ipNetToMediaIfIndex      INTEGER,
    ipNetToMediaPhysAddress PhysAddress,
    ipNetToMediaNetAddress  IpAddress,
    ipNetToMediaType        INTEGER
}
```

```
ipNetToMediaIfIndex OBJECT-TYPE
```

```
SYNTAX      INTEGER (1..2147483647)
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

```
    "The interface on which this entry's equivalence is
    effective. The interface identified by a particular value
    of this index is the same interface as identified by the
    same value of RFC 1573's ifIndex."
```

```
::= { ipNetToMediaEntry 1 }
```

```
ipNetToMediaPhysAddress OBJECT-TYPE
```

```
SYNTAX      PhysAddress
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

```
    "The media-dependent 'physical' address."
```

```
::= { ipNetToMediaEntry 2 }
```

```
ipNetToMediaNetAddress OBJECT-TYPE
```

```
SYNTAX      IpAddress
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

```
    "The IpAddress corresponding to the media-dependent
    'physical' address."
```

```
::= { ipNetToMediaEntry 3 }
```

```
ipNetToMediaType OBJECT-TYPE
```

```
SYNTAX      INTEGER {
```

```
    other(1),          -- none of the following
```

```
    invalid(2),       -- an invalidated mapping
```

```
    dynamic(3),
```

```
    static(4)
```

```
}
```

```
MAX-ACCESS  read-create
```

```
STATUS      current
```

```
DESCRIPTION
```

```
    "The type of mapping."
```

Setting this object to the value invalid(2) has the effect of invalidating the corresponding entry in the ipNetToMediaTable. That is, it effectively disassociates the interface identified with said entry from the mapping identified with said entry. It is an implementation-specific matter as to whether the agent removes an invalidated entry from the table. Accordingly, management stations must be prepared to receive tabular information from agents that corresponds to entries not currently in use. Proper interpretation of such entries requires examination of the relevant ipNetToMediaType object."

```
::= { ipNetToMediaEntry 4 }
```

```
ipRoutingDiscards OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

"The number of routing entries which were chosen to be discarded even though they are valid. One possible reason for discarding such an entry could be to free-up buffer space for other routing entries."

```
::= { ip 23 }
```

```
-- the ICMP group
```

```
icmp OBJECT IDENTIFIER ::= { mib-2 5 }
```

```
icmpInMsgs OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

"The total number of ICMP messages which the entity received. Note that this counter includes all those counted by icmpInErrors."

```
::= { icmp 1 }
```

```
icmpInErrors OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

"The number of ICMP messages which the entity received but determined as having ICMP-specific errors (bad ICMP checksums, bad length, etc.)."

```
::= { icmp 2 }
```

```
icmpInDestUnreachs OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Destination Unreachable messages
        received."
    ::= { icmp 3 }

icmpInTimeExcds OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Time Exceeded messages received."
    ::= { icmp 4 }

icmpInParmProbs OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Parameter Problem messages received."
    ::= { icmp 5 }

icmpInSrcQuenchs OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Source Quench messages received."
    ::= { icmp 6 }

icmpInRedirects OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Redirect messages received."
    ::= { icmp 7 }

icmpInEchos OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Echo (request) messages received."
    ::= { icmp 8 }
```

```
icmpInEchoReps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Echo Reply messages received."
    ::= { icmp 9 }

icmpInTimestamps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Timestamp (request) messages received."
    ::= { icmp 10 }

icmpInTimestampReps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Timestamp Reply messages received."
    ::= { icmp 11 }

icmpInAddrMasks OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Address Mask Request messages received."
    ::= { icmp 12 }

icmpInAddrMaskReps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Address Mask Reply messages received."
    ::= { icmp 13 }

icmpOutMsgs OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The total number of ICMP messages which this entity
        attempted to send. Note that this counter includes all
        those counted by icmpOutErrors."
```

```
::= { icmp 14 }
```

```
icmpOutErrors OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of ICMP messages which this entity did not send
due to problems discovered within ICMP such as a lack of
buffers. This value should not include errors discovered
outside the ICMP layer such as the inability of IP to route
the resultant datagram. In some implementations there may
be no types of error which contribute to this counter's
value."
```

```
::= { icmp 15 }
```

```
icmpOutDestUnreachs OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of ICMP Destination Unreachable messages sent."
```

```
::= { icmp 16 }
```

```
icmpOutTimeExcds OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of ICMP Time Exceeded messages sent."
```

```
::= { icmp 17 }
```

```
icmpOutParmProbs OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of ICMP Parameter Problem messages sent."
```

```
::= { icmp 18 }
```

```
icmpOutSrcQuenchs OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of ICMP Source Quench messages sent."
```

```
::= { icmp 19 }
```

```
icmpOutRedirects OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Redirect messages sent.  For a host,
        this object will always be zero, since hosts do not send
        redirects."
    ::= { icmp 20 }

icmpOutEchos OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Echo (request) messages sent."
    ::= { icmp 21 }

icmpOutEchoReps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Echo Reply messages sent."
    ::= { icmp 22 }

icmpOutTimestamps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Timestamp (request) messages sent."
    ::= { icmp 23 }

icmpOutTimestampReps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Timestamp Reply messages sent."
    ::= { icmp 24 }

icmpOutAddrMasks OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Address Mask Request messages sent."
```

```

 ::= { icmp 25 }

icmpOutAddrMaskReps OBJECT-TYPE
    SYNTAX      Counter32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The number of ICMP Address Mask Reply messages sent."
 ::= { icmp 26 }

-- conformance information

ipMIBConformance OBJECT IDENTIFIER ::= { ipMIB 2 }

ipMIBCompliances OBJECT IDENTIFIER ::= { ipMIBConformance 1 }
ipMIBGroups      OBJECT IDENTIFIER ::= { ipMIBConformance 2 }

-- compliance statements

ipMIBCompliance MODULE-COMPLIANCE
    STATUS      current
    DESCRIPTION
        "The compliance statement for SNMPv2 entities which
         implement IP."
    MODULE     -- this module
        MANDATORY-GROUPS { ipGroup,
                            icmpGroup }
 ::= { ipMIBCompliances 1 }

-- units of conformance

ipGroup OBJECT-GROUP
    OBJECTS    { ipForwarding, ipDefaultTTL, ipInReceives,
                ipInHdrErrors, ipInAddrErrors,
                ipForwDatagrams, ipInUnknownProtos,
                ipInDiscards, ipInDelivers, ipOutRequests,
                ipOutDiscards, ipOutNoRoutes,
                ipReasmTimeout, ipReasmReqds, ipReasmOKs,
                ipReasmFails, ipFragOKs,
                ipFragFails, ipFragCreates,
                ipAdEntAddr, ipAdEntIfIndex, ipAdEntNetMask,
                ipAdEntBcastAddr, ipAdEntReasmMaxSize,
                ipNetToMediaIfIndex, ipNetToMediaPhysAddress,
                ipNetToMediaNetAddress, ipNetToMediaType,
                ipRoutingDiscards }
    STATUS      current
    DESCRIPTION

```



"The ip group of objects providing for basic management of IP entities, exclusive of the management of IP routes."

::= { ipMIBGroups 1 }

icmpGroup OBJECT-GROUP

OBJECTS { icmpInMsgs, icmpInErrors,  
icmpInDestUnreachs, icmpInTimeExcds,  
icmpInParmProbs, icmpInSrcQuenchs,  
icmpInRedirects, icmpInEchos,  
icmpInEchoReps, icmpInTimestamps,  
icmpInTimestampReps, icmpInAddrMasks,  
icmpInAddrMaskReps, icmpOutMsgs,  
icmpOutErrors, icmpOutDestUnreachs,  
icmpOutTimeExcds, icmpOutParmProbs,  
icmpOutSrcQuenchs, icmpOutRedirects,  
icmpOutEchos, icmpOutEchoReps,  
icmpOutTimestamps, icmpOutTimestampReps,  
icmpOutAddrMasks, icmpOutAddrMaskReps }

STATUS current

DESCRIPTION

"The icmp group of objects providing ICMP statistics."

::= { ipMIBGroups 2 }

END

### 3. Acknowledgements

This document contains a modified subset of RFC 1213.

### 4. References

- [1] Information processing systems - Open Systems Interconnection - Specification of Abstract Syntax Notation One (ASN.1), International Organization for Standardization. International Standard 8824, (December, 1987).
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### 5. Security Considerations

Security issues are not discussed in this memo.

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